Purpose

Describing precisely what a programming language construct means mathematically allows you to reason about it, implement it, and understand its properties. This activity will help you explore transition semantics, a.k.a. small step semantics.

Your objectives:

- Identify the correct semantic rule to apply to a given program.
- Use the semantic rules to determine the value of a program.
- Demonstrate the Church Rosser Property and check if two reductions systems have it.

Part 1 --- Know the Rules

Here are the rules presented in the video.

\[
\langle \text{skip}, \sigma \rangle \rightarrow \langle E, \sigma \rangle \\
\langle u := t, \sigma \rangle \rightarrow \langle E, \sigma[u := \sigma(t)] \rangle \\
\langle S_1, \sigma \rangle \rightarrow \langle S_2, \tau \rangle \\
\langle S_1; S, \sigma \rangle \rightarrow \langle S_2; S, \tau \rangle \\
E; S \equiv S \\
\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_1, \sigma \rangle \quad \text{where } \sigma \models B \\
\langle \text{if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma \rangle \rightarrow \langle S_2, \sigma \rangle \quad \text{where } \sigma \models \neg B \\
\langle \text{while } B \text{ do } S_1 \text{ od}, \sigma \rangle \rightarrow \langle S_1; \text{while } B \text{ do } S_1 \text{ od}, \sigma \rangle \quad \text{where } \sigma \models B \\
\langle \text{while } B \text{ do } S_1 \text{ od}, \sigma \rangle \rightarrow \langle E, \sigma \rangle \quad \text{where } \sigma \models \neg B
\]

**Problem 1)** What is the difference between \(E, S\) and \(S_1\) in the above rules? What does it mean \(E; S \equiv S\)?

**Problem 2)** In the first while rule, there is the state \(\langle S_1; \text{while } B \text{ do } S_1 \text{ od}, \sigma \rangle\) where \(\sigma \models B\). Why are there two copies of \(S_1\)?
Part 2 --- Reductions

Reduce the following programs according to the semantic rules given.

**Problem 3)**

\[
\begin{align*}
&\text{if } x>y \text{ then } m:=x \text{ else skip fi; if } x<y \text{ then } m:=y \text{ else skip fi, } \{x:=10, y:=30\}
\end{align*}
\]

**Problem 4)**

\[
\begin{align*}
&n := 0; \text{ while } x > 1 \text{ do } x:=x/2; \ n:=n+1 \text{ od, } \{x:=8\}
\end{align*}
\]

**Problem 5)**

\[
\begin{align*}
&Dont\spend\ too\ much\ time\ on\ this\ one.
\end{align*}
\]

\[
\begin{align*}
&p:=1; \ n:=3; \text{ while } n>1 \text{ do } p:=p*x \text{ od, } \{x:=3\}
\end{align*}
\]
Part 3 --- Make your own rules!

Problem 6) Write a rule to explain the when B do S od statement. It executes $S$ only if $B$ is true.

Problem 7) Write a rule for do S while B od. It is like while, but executes $S$ at least one time.

Problem 8) Let’s add multitasking! Write a semantic rule\textsuperscript{1} for S1 || S2 which means that one of $S_1$ or $S_2$ can take a step.

\textsuperscript{1}Hm... maybe you will need more than one rule....
Part 4 --- Church Rosser

Problem 9) Consider the following definition of $\circ$:

$$x_1 \circ x_2 \circ \cdots \circ x_i \circ x_{i+1} \circ \cdots x_n \rightarrow x_1 \circ x_2 \circ \cdots \circ (x_i \circ x_{i+1}) \circ \cdots x_n$$

Does it have the Church-Rosser property? Try to prove it.

Problem 10) Consider the following definition of $\circ$:

$$x_1 \circ x_2 \circ \cdots \circ x_i \circ x_{i+1} \circ \cdots x_n \rightarrow x_1 \circ x_2 \circ \cdots \circ (x_i \circ x_{i+1}) \circ \cdots x_n$$

Does it have the Church-Rosser property? Try to prove it.
Manager or Reflector: Consider the objectives of this activity and your team's experience with it, and then answer the following questions after consulting with your team.

1. What was a **strength** of this activity? List one aspect that helped it achieve its purpose.

2. What is one things we could do to **improve** this activity to make it more effective?

3. What **insights** did you have about the activity, either the content or at the meta level?
Small Step Semantics Activity--- Reflector's Report

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<tr>
<th>Role</th>
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<td>Keeps team on track</td>
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<td>Reporter</td>
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<tr>
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<td>Assesses team performance</td>
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1. What was a strength of your team's performance for this activity?

2. What could you do next time to increase your team's performance?

3. What insights did you have about the activity or your team's interaction today?